

Certified ScrumMaster

A Two-Day Certification Course

Description Scrum is an agile framework for completing complex projects. It was originally formalized for software development projects, but works well for any complex, innovative scope of work.

The possibilities are endless. Scrum is an iterative, incremental framework for project management often seen in agile software development, a type of software engineering. Although the Scrum approach was originally suggested for managing product development projects, its use has focused on the management of software development projects, and it can be used to run software maintenance teams or as a general project/program management approach.

Our trainers will teach you what you need to know to fill the role of ScrumMaster (or Scrum team member). This course focuses on the basics of the Scrum framework, including team roles, activities, and artifacts, so that you can be an effective member of a Scrum team.

Audience: This course is a combination of lecture, exercises and discussions and is non-programming in nature. It contains material relating to the work of professional developers and development team members, business managers and product owners and other business stakeholders.

Regardless of the student's role, he or she will be able to learn and get hands-on experience with Agile and Scrum principles.

This course is designed for: Team members, Developers, Testers, Product Owners/Managers, Business Analysts, ScrumMasters, Project Managers, Trainers/Coaches, Business Management.

Duration: Two Days

At Completion You will receive official designation as a Certified ScrumMaster (CSM) by the Scrum Alliance, along with a two-year membership of the Scrum Alliance.

Attendees who are Project Management Institute PMP's are eligible for 16 Professional Development Units (PDU's).



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- Content:**
- Introduction to Agile and Scrum
 - Scrum Core Elements
 - Scrum Exercises
 - Scrum Roles and Responsibilities
 - Scrum Process Details
 - Planning the Sprint
 - Product Backlog
 - Sprint Planning
 - Defining Backlog Items
 - Estimate Capacity
 - Estimate Tasks
 - Commit
 - Sprint!
 - Daily Scrum Meeting
 - Burndown Charts and Project Reporting
 - Sprint Review
 - Sprint Demo
 - Sprint Retrospective
 - Extended Planning
 - Product Vision
 - Product Roadmap
 - Release Planning
 - Scrum and Architecture
 - Scaling Scrum
 - Getting Started with Scrum
 - Conclusion and Q&A
 - Team Wrap-up Exercise



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